#### CST8177 - Linux II

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#### Final Exam

- CST8177 Linux Operating Systems II
- Mon 22-Apr-13 12:00 14:00 CA105A,B,C

## Today's Topics

- ifconfig to find your VM's ip address so you can ssh to it
- ssh key login
- creating many new users
- passwd command examples vipw vigr visudo
- yum
- ntp
- tar ssh/rsync
- disks
- partitioning
- formatting filesystems mkfs
- /etc/fstab
- mounting filesystems mount command

# IP address of your CentOS VM

- run the /sbin/ifconfig command
- on your new install, you'll have only your root account at first:

```
# ifconfig
```

eth0 Link encap:Ethernet HWaddr 00:0C:29:14:F8:93

inet addr: 192.168.180.207 Bcast: 192.168.180.255 Mask: 255.255.255.0

inet6 addr: fe80::20c:29ff:fe14:f893/64 Scope:Link

UP BROADCAST RUNNING MULTICAST MTU:1500 Metric:1

RX packets:1112 errors:1099 dropped:0 overruns:0 frame:0

TX packets:4178 errors:0 dropped:0 overruns:0 carrier:0

collisions:0 txqueuelen:1000

RX bytes:210424 (205.4 KiB) TX bytes:624100 (609.4 KiB)

Interrupt: 19 Base address: 0x2024

## ssh key-based login

- key-based logins are more secure than password logins
- you run ssh to log in from a client to a server
- on the client, you have a private and public key pair (with passphrase)
- on the server, you put your public key into
- ~/.ssh/authorized\_keys
- when you log in from the client to the server, you're prompted for your key's passphrase

# ssh key login Linux

#### Generating a keypair on Linux client:

\$ ssh-keygen

Generating public/private rsa key pair.

Enter file in which to save the key (/home/tgk/.ssh/id\_rsa):

Enter passphrase (empty for no passphrase):

Enter same passphrase again:

Your identification has been saved in /home/tgk/.ssh/id\_rsa.

Your public key has been saved in /home/tgk/.ssh/id\_rsa.pub.

The key fingerprint is:

81:27:65:81:26:fb:1b:6c:71:ae:a0:9c:58:5b:64:3b tgk@localhost.localdomain

The key's randomart image is:

[tgk@localhost ~]\$

## ssh key login Linux (cont'd)

- install your (client) public key to the server
- you're running this command on the client client\$ ssh-copy-id username@example.com
- now you should be able to log in with the key, and you'll need to give your passphrase for your key

# ssh key login Windows

http://www.howtoforge.com/ssh\_key\_based\_logins\_putty

#### creating users

- by default, useradd creates the new user's home directory
- the new home directory is populated with the contents of /etc/skel/
- shadow password suite configuration in /etc/login.defs
- the defaults for useradd are /etc/default/useradd

#### creating many new users (cont'd)

▶ to create one user: useradd -c "Full Name" user001 chmod 750 /home/user001 passwd user001 # and enter passwd by hand

#### creating many new users (cont'd)

- there are various possible strategies for creating many new user accounts
- one possibility:
  - use Linux utilities and/or your own script to create a set of commands for each new user (one-off script):
    useradd -c "User 1" user001 #create the user usermod -p u75jjvrue5B92 user001 #assign passwd chmod 750 /home/user001 || exit 1 #homedir perms
- If you were creating 100 users, you'd have 300 commands in your one-off script

#### creating many users (cont'd)

- another possibility: the "newusers" command
- man newusers
- newusers takes a file containing info about the accounts you want to create
- the input file for creating the accounts is in the same format as the /etc/passwd file:

uncle:3uncle4:503:503:Uncle Tom:/home/uncle:/bin/bashaunt:3aunt4:504:504:Aunt Betty:/home/aunt:/bin/bash

#### passwd command examples

- bad idea: set blank password for user
  - passwd -d username # shouldn't need to do this
  - sets blank password field in /etc/shadow
  - login still prompts for password, so you'd need to jump through hoops to allow for login with blank password
  - su will not prompt for passwd

#### passwd examples (cont'd)

- disable passwd authentication for username
  - passwd -l username # puts! in front of passwd
  - passwd -u username # undoes the above
- a! placed in front of the passwd entry of the shadow file ensures that nothing anybody can type will successfully match this passwd entry
- \* in the passwd entry is similar, and used for accounts for which should never use passwd authentication
- SSH keys will still work without passwd

#### passwd examples (cont'd)

- passwd -n mindays
- passwd -x maxdays
- passwd -w warndays
- passwd -i expireaccountdays
- example: allow changing password no more than once per day, force changing every 90 days, warning 10 days in advance of expiry, and if they don't change their password within 2 days after expiry, disable account (not even ssh key login will work):
- passwd -n 1 -x 90 -w 10 -i 2 username

# force passwd change on login

- chage -d 0 username
- thereafter, the first time the user logs in, they will be forced to enter their password
- all the other aging parameters are unchanged (maxdays, lastday, mindays, etc)

#### Editing critical files

- Don't edit files when there's a command that updates the file
  - e.g. "usermod -c 'New User' newuser" instead of changing gecos field in /etc/passwd by hand
- If you must edit the file, don't edit it directly when there's a command for that purpose (vi will be the default editor):
  - visudo # edit the /etc/sudoers file
  - vipw # edit the /etc/passwd file
  - vigr # edit the /etc/group file
- normally can specify a different editor in EDITOR or VISUAL environment variables (see man)
- can set these in .bashrc, export them!
- Command line examples (either of these will work):

```
bash$ EDITOR=nano visudo # call visudo with EDITOR=nano or bash$ export EDITOR=nano bash$ visudo
```

#### Yum: Yellowdog Updater Modified

- http://teaching.idallen.com/cst8207/13w/no tes/810\_package\_management.html
- yum can install software packages for you, retrieving them from a repository over the network
- performs dependency analysis: if the package you want to install depends on another package, it will install that too
- can also query installed packages, remove packages, update packages, etc
- run with root privileges

#### Yum (cont'd)

- Examples: (see "man yum" for details)
  - yum install ntp
    - install the package "ntp" and its dependencies
  - yum update
    - update all currently installed packages
  - yum update "nt\*" # quote the glob from the shell
    - update all packages that match the glob
  - yum –v repolist
  - yum list installed
  - yum list available
  - yum list # combination of two above
  - yum search fortune

## Yum repository configuration

- we shouldn't need to change these, but if you're curious...
- repository files are in /etc/yum.repos.d
  - CentOS-Base.repo
    - main CentOS repository mirrors
  - CentOS-Media.repo
    - uses the DVD in your drive as a repository

#### NTP: network time protocol

- we'll be using the ntp package to keep our CentOS clocks synchronized with a time server, such as 1.centos.pool.ntp.org
- ntpd, the ntp daemon, will look after keeping our clocks accurate
- /etc/ntp.conf configures the daemon, and all we need to do is arrange for the daemon to start:

bash\$ chkconfig ntpd on bash\$ chkconfig -list ntpd

#### NTP: cont'd

now that the ntpd daemon is configured to start upon entering runlevels 2,3,4,and 5, let's check whether it's running:

bash\$ service ntpd status ntpd is stopped

- we are in runlevel 3 but we haven't actually entered that runlevel since we ran chkconfig
- we'll start it manually this one time: bash\$ service ntpd start

## watching ntpd work

- start ntpd in 10 seconds
- meanwhile, print the date every second
- You COULD do this if you wanted to see what effect ntpd has on the date

bash# (sleep 10; service ntpd start) & bash# while true; do

- > date
- > sleep 1done

#### tar command basics

- create an archive of a directory
  - tar cvzf mydirectory.tgz mydirectory
    - c: create an archive
    - v: verbose, print the filenames as their added
    - z: compress the archive
    - f: use the following as the filename for the archive
- extract an archive
  - tar xvzf mydirectory.tgz
    - x: extract an archive
    - z: uncompress the archive

#### tar command basics (cont'd)

- print listing of an archive without extracting
  - tar tvzf mydirectory.tgz mydirectory
    - t: print a listing
    - v: verbose, like a long listing
    - z: the archive is compressed
    - f: use the following as the filename for the archive
- In each of the above examples
  - exactly one of t, c, or x is mandatory
  - f with an archive name is mandatory
  - z: is mandatory if archive is, or is to be, compressed
  - v: is optional for verbosity

## copying a directory hierarchy

- sometimes you'll see this outdated idiom bash\$ tar cf - adir | (cd /some/dir; tar xf -)
- that's a reliable way to copy adir and everything below it to /some/dir
- a file name of "-" means stdin if we're extracting, x, or stdout if we're creating, c.
- the parentheses mean run in a subshell
- the cd /some/dir changes the dir of that subshell, and the tar xf - extracts the archive read from the stdin
- rsync is the modern way to do this

#### Copying over SSH: scp

- scp behaves much like the familiar cp command, but with remote capabilities
- The arguments (source or destination) can optionally be for a remote file/directory
- http://teaching.idallen.com/cst8207/13w/notes/015\_file\_transfer.html
- A remote argument has a colon in it
- To copy local passwd file to kelleyt's home directory on a remote computer
  - scp /etc/passwd <u>kelleyt@cst8177.idallen.ca</u>:
- Notice the colon in the remote dest argument

# scp (cont'd)

- Whatever follows the colon is relative to the home directory on the remote side (unless it's an absolute path and therefore not relative)
- use -p option to preserve timestamps, modes (analogous to -p with cp command)
- Use CAPITAL P option to specify a port
  - if you're at a McDonalds and you want to copy to myuser's home directory on the CLS:
  - scp –P 443 localfile.txt <u>myuser@cst8177.idallen.ca</u>:
  - again, notice the colon in the remote argument
  - notice that port option is -p for ssh, -P for scp

#### More scp examples

- absolute local to absolute remote file foo
  - scp -p /etc/passwd user@remote.com:/home/user/foo
- relative local file to absolute remote directory
  - scp –p myfile <u>user@example.com:/home/user/</u>
- directory and its contents to remote directory
  - scp -rp mydir <u>user@example.com:somedir</u>
- absolute remote file to local home dir
  - scp <u>user@example.com:/etc/passwd</u> ~
- relative remote file to current local dir
  - scp <u>user@example.com:somedir/foo</u>

## rsync basics

- rsync behaves similarly to scp
- only one rsync argument can be remote
- Example copy local (relative) to local (absolute):
- rsync -aHv adir /some/dir
  - a: archive mode, preserve permissions, timestamps, etc
  - H: preserve hard links
  - v: verbose
  - if "dir" exists, "/some/dir/adir" will result
  - if "dir" does not exist, "/some/dir" will be created and contain "adir", "/some/dir/adir" will result

#### rsync basics: Trailing slash

- be careful with a trailing slash on the source
- a trailing slash on source has special meaning: copy the contents of the directory
- these are the same
  - rsync –avH /src/foo /dst/
  - rsync –avH /src/foo/ /dst/foo
- copy contents of src directory to dst directory
  - rsync –avH /src/ /dst # /src/\* in /dst/
- copy src directory to dst directory
  - rsync –avH /src /dst #end up with /dst/src

rsync can copy across the network

rsync -avH dir/. kelleyt@remote.example.com:dir

- that will copy/synchronize the local "dir" with the remote "dir" in kelleyt's home dir on the remote machine named "remote.example.com"
- notice the colon in the remote argument
- if you forget the colon, you do a local copy to
- a file with '@' in its name

 after the colon, you can specify a relative path (relative to the home directory) or an absolute path

rsync -av adir/. kelleyt@192.168.0.193:/etc/adir

that example uses an absolute path at the destination end, and an IP address instead of a hostname

the other direction works too

rsync kelleyt@192.168.0.193:/etc/passwd .

- that copies the remote file /etc/passwd to the current directory (.), resulting in ./passwd
- this time, we are not using archive mode
- this time, we are using an IP address instead of a fully qualified domain name

- rsync compares source and destination and minimizes the number of bytes that need to be copied to update the destination
- rsync algorithm is designed to transfer only the parts of a file that have changed
- notice the "speedup" in the summary when you use the "-v" option