# CST8177 - Linux II

System Administration

# Today's Topics

- system administration
- user and group management

## System Administration

- http://www.gnu.org/fun/jokes/know.your.sysadmin.html
- The system administrator role in a nutshell is to keep the system healthy and the users as productive as possible
- OK, what's a system? Examples:
  - multi-user Linux machine like our CLS, 245 users
  - multiple Linux workstations (lab in T127)
  - individual Linux workstations (primary user is a sysadmin too, they come to you for help)
  - Web Servers, Mail Servers, Document Servers...
- OK, what does it mean for a system to be healthy?

# Healthy Multi-User System

- an account has been created for everyone who should have one (the users)
- every user is authorized to read, write, and execute exactly what they should be able to
  - not more
  - not less
- every user can access the resources they need
  - disk space
  - software applications/libraries
  - processes, memory, CPU time
  - resource hogs don't affect the work of other users

## Healthy Multi-User System (cont'd)

- Accessible to its users
  - accessible remotely if applicable (ssh)
  - good uptime with reasonable maintenance windows
- Secure from attack
  - inaccessible to unauthorized users (external attack)
  - no unauthorized or stolen access to user accounts
  - resistant to internal attacks
    - users cannot elevate their privileges
    - users don't bring system down without trying
  - prevent cross-user attacks
    - ensure users cannot interfere with each other's
      - confidentiality of files
      - integrity of files
      - availability of files

## Regular Maintenance

- backups
- security patches (software updates, below)
- monitor and manage disk space
  - find and educate and control "space hogs"
  - add new disk space
  - replace failed disk space
- software installation
- software updates
- system upgrades (preferably not often)
- monitor the system logs for issues

# Red Hat Enterprise Linux

- Red Hat Enterprise Linux is the industry standard for production Linux servers
- Red Hat and Oracle are the two big companies offering Linux IT services
  - Red Hat uses RHEL (Red Hat Enterprise Linux)
  - Oracle uses RHEL (with Red Hat Trademarks removed)
  - CentOS is RHEL (with Red Hat trademarks removed)
- RHEL Versions have a lifespan on the order of 10 years
  - 4.x, 5.x, 6.x, 7.x
  - Each version of RHEL contains a set of packages, each of a particular version

# Software Update

- After a server is installed with a RHEL version, configured, tested, and put into production, you want to keep the individual packages up to date
- For our purposes, a Software Update is a new version of an individual package
  - new version of openssh, httpd, etc
  - it is important to install these
- Red Hat backports security fixes to packages
  - This means Red Hat provides software updates to put new security fixes in the old versions of packages in the old versions of RHEL

# System Upgrade

- For our purposes, a System Upgrade is a move from a major RHEL version to a later one
- Later RHEL versions can be quite different from each other
  - different packages (sysVinit versus upstartd versus systemd)
  - different major revisions of packages (apache 1.x versus apache 2.x; etc)
- A System Upgrade typically involves a new installation, configuration, testing, deployment, switch over from old system to new system

# System Upgrades

- The switch-over to a new version of a busy server system is a high-stress event that takes much preparation
- That's why the 10-year EOL cycle of RHEL is important
- You do not want to do major upgrades to a new system often
- You DO want to keep all of the individual packages in your current version up-to-date with security fixes.

#### CentOS VMs

- minimal install
  - when setting up a server, it's a "best practice" to start with the minimum and add only what you need
  - in our case, we will learn how to grow a system
    - add software
    - add disks
  - don't do any playing with or customization of or installations to your CentOS until you're told
- Feel free to play with Linux, Linux GUIs, etc.
  - do it in a clone of your CentOS VM
  - do it in a VM you create for playing (what, you haven't already done this?)

## Three types of account

#### Root account

- having a root password is not necessary
- not having a root password means one less password to manage, one less vulnerability
- root access is gained by system administrators

#### System Administrator

- configured in sudoers file
- gain root privileges with sudo -s or sudo -i

#### Regular User

- often named according to a pattern
- this is the kind of account you have on the CLS

## Setting up root

- common model is to put sysadmins in sudoers file
- as root, do visudo
- put the following line in
  - o youradminname ALL=(ALL) ALL
  - youradminname: the username you use for admin
  - ALL: from any host
  - (ALL): run commands as any user
  - ALL: run any command
- ▶ test that you can become root with sudo -s
- put \* in root password field in /etc/shadow

#### sudo refresher

- ▶ sudo −sE gives you a shell as root
- this is not a login shell, it retains your old environment
- sudo -i gives you a root shell and simulates a full login
- a full login will leave you with root's path
- root's path will contain /sbin, /usr/sbin, etc, which are directories not normally needed in a regular user's path

#### User Management

- Create, Modify, and Remove User Accounts
- Create, Populate, Modify, and Remove Groups
- Password Policy
  - strength of passwords
  - how often passwords must be/can be changed
  - how often passwords can be reused (or based on an old password)
- Set and Administer File Permissions
- http://teaching.idallen.com/cst8207/14f/not es/700\_users\_and\_groups.html

#### passwd command

- man passwd
- passwd -l : lock an account
- passwd -u: unlock an account
- passwd -n: min password lifetime in days
- passwd -x: max password lifetime in days
- passwd -w: number of days warning
- passwd -i: number of days after expiry to disable
- passwd -S: print a summary

#### creating users

- by default, useradd creates the new user's home directory
- the new home directory is populated with the contents of /etc/skel/
- shadow password suite configuration in /etc/login.defs
- the defaults for useradd are /etc/default/useradd

#### creating many new users (cont'd)

to create one user: useradd -c "Full Name" user001 chmod 750 /home/user001 passwd user001 # and enter passwd by hand

#### creating many new users (cont'd)

- there are various possible strategies for creating many new user accounts
- one possibility:
  - use Linux utilities and/or your own script to create a set of commands for each new user (one-off script):
     useradd -c "User 1" user001 #create the user usermod -p u75jjvrue5B92 user001 #assign passwd chmod 750 /home/user001 || exit 1 #homedir perms
- If you were creating 100 users, you'd have 300 commands in your one-off script

## creating many users (cont'd)

- another possibility: the newusers command
- man newusers
- newusers takes a file containing info about the accounts you want to create
- the input file for creating the accounts is in the same format as the /etc/passwd file:
- uncle:3uncle4:503:503:Uncle Tom:/home/uncle:/bin/bashaunt:3aunt4:504:504:Aunt Betty:/home/aunt:/bin/bash
- Manipulating a spreadsheet-based text file into a file for the newusers command is a good use of the sed editor (we'll need it for Assignment08)

#### Basic sed

- we'll use sed to read lines from stdin or a file, and write the modified lines to stdout
- we'll concentrate on the forms of the substitute (s) command
  - sed 's/this/that/'
    - replace first instance of this with that
  - sed '/^#/s/this/that/'
    - notice the regular expression in front of the s
    - on lines that begin with # replace first instance of this with that
  - sed 's/this/that/g'
    - replace all instances (on each line) of this with that
  - sed -e 's/this/that/' -e 's/what/who/'
    - replace first instance (on each line) of this with that
       and first instance of what with who

# Sed examples

```
echo this | sed 's/this/that/'
that
echo this and this | sed 's/this/that/'
that and this
echo this and this | sed 's/this/that/q'
that and that
echo this and what | sed -e 's/this/that/' -e 's/what/why/'
that and why
echo this and that | sed -e 's/this/that/' -e 's/that/why/g'
why and why
Copy file orig.txt to new.txt, changing all instances (on each line) of
  this to that
sed 's/this/that/g' orig.txt > new.txt
Copy file orig.txt to new.txt, changing first instance (on each line) of ::
  to:abc:
sed 's/::/:abc:/' orig.txt > new.txt
```

## passwd command examples

- bad idea: set blank password for user
  - passwd -d username # shouldn't need to do this
  - sets blank password field in /etc/shadow
  - login still prompts for password, so you'd need to jump through hoops to allow for login with blank password
  - su will not prompt for passwd

## passwd (cont'd)

- disable passwd authentication for username
  - passwd -l username # puts! in front of passwd
  - passwd -u username # undoes the above
- a! placed in front of the passwd entry of the shadow file ensures that nothing anybody can type will successfully match this passwd entry
- \* in the passwd entry is similar, and used for accounts for which should never use passwd authentication
- SSH keys will still work without passwd

# passwd example (cont'd)

- passwd -n mindays
- passwd -x maxdays
- passwd -w warndays
- passwd -i expireaccountdays
- example: allow changing password no more than once per day, force changing every 90 days, warning 10 days in advance of expiry, and if they don't change their password within 2 days after expiry, disable account (not even ssh key login will work):
- passwd -n 1 -x 90 -w 10 -i 2 username

# force passwd change on login

- chage -d 0 username
- thereafter, the first time the user logs in, they will be forced to enter their password
- all the other aging parameters are unchanged (maxdays, lastday, mindays, etc)

#### Disable an account

▶ usermod --lock --expiredate 1970-01-01 <username>

# Editing critical files

- Don't edit files when there's a command that updates the file
  - e.g. "usermod -c 'New User' newuser" instead of changing gecos field in /etc/passwd by hand
- If you must edit the file, don't edit it directly when there's a command for that purpose (vi will be the default editor):
  - visudo # edit the /etc/sudoers file
  - vipw # edit the /etc/passwd file
  - vigr # edit the /etc/group file
- normally can specify a different editor in EDITOR or VISUAL environment variables (see man)
- can set EDITOR or VISUAL in .bashrc, export them!
- Command line examples (either of these will work):

```
bash$ EDITOR=nano visudo # call visudo with EDITOR=nano or bash$ export EDITOR=nano bash$ visudo
```

# Group management

http://teaching.idallen.com/cst8207/14f/not es/700\_users\_and\_groups.html

## group examples

add a group

groupadd mygroup

make wen99999 and idallen the members of mygroup

gpasswd -M wen99999, idallen mygroup

add ian to mygroup

gpasswd -a ian mygroup

▶ make wen99999 the admin of mygroup gpasswd -A wen99999 mygroup

set a password on mygroup

gpasswd mygroup